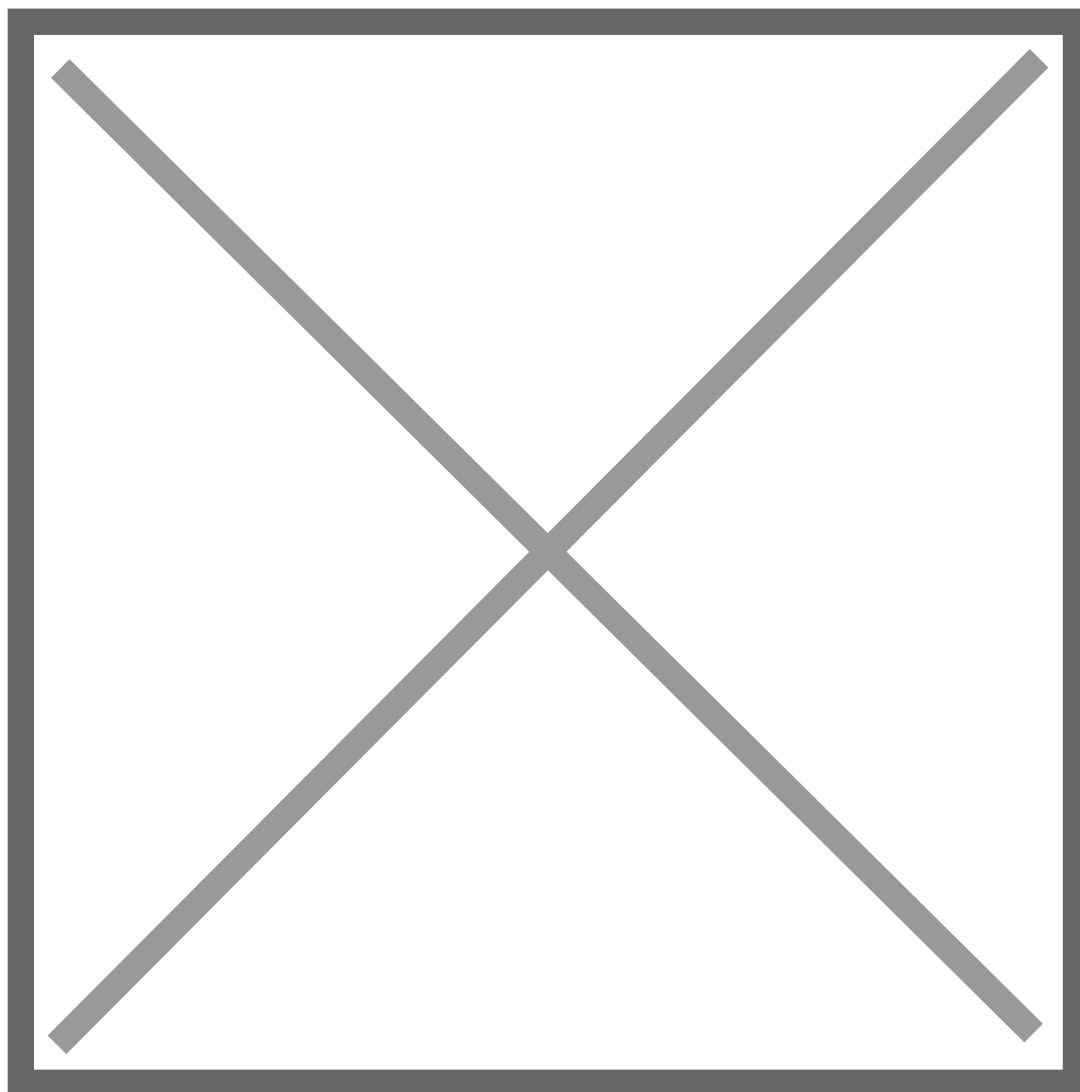


Session 23: Clock

Session Title	Clock
Objective	<ul style="list-style-type: none">• Recognise the parts of an analogue clock.• Tell and write the time to the hour and half hour.• Relate time to their everyday activities through interactive games.
Concept	<ul style="list-style-type: none">• Understanding how to read a clock is an important everyday skill.• This session teaches students to look at the hour and minute hands to tell the time using simple, engaging activities.
Materials Required	<ol style="list-style-type: none">1. Board & Chalk2. Paper plate clocks with movable hands3. Toy clocks4. Flashcards with times5. Routine cards6. Color markers7. Chart paper
Methodology	Activity-based Learning: Use of clocks and games. Experiential Learning: Time-telling linked to daily routines.
Session Duration	90 Minutes



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